

**rexstate**

<b>COLLABORATORS</b>
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# Chapter 1

## rexstate

### 1.1 rexstate.doc

```
--overview--  
close_console()  
console_open()  
end()  
halt()  
new()  
open_console()  
resume()  
running()  
shutdown()  
start()  
suspend()  
suspended()  
trace_off()  
trace_on()  
tracing()
```

### 1.2 rexstate.m/--overview--

---

## PURPOSE

To control the global aspects of the ARexx system.

## OVERVIEW

ARexx is an interpreter program which has the ability to trace, start, pause, and cancel the ARexx scripts that it runs. This object allows you to control these global ARexx processes:

- whether ARexx is running or not (RexxMast / RXC)

```

running()
'
start()
'
shutdown()
    - whether ARexx scripts are suspended or not

suspended()
'
suspend()
'
resume()
    - whether the ARexx console is open or not (TCO/TCC)

console_open()
'
open_console()
'
close_console()
    - whether ARexx is running in trace mode or not (TS/TE).

tracing()
'
trace_on()
'
trace_off()

```

There is also a method to immediately and irreversibly halt ↔  
all

running ARexx programs, which simulates the HI command.

## NOTE

The state of ARexx is global, and this class respects that, it shows and sets this global ARexx state, it does not hold separate states in individual instances of the class, so therefore using more than one instance does not make sense, and is unnecessary.

This class is based on the guts of commands in SYS:RexxC/

Still todo is RXSET, RX is done by other/sendrex.m and  
WaitForPort / RXLIB aren't all that useful?!

### 1.3 rexstate.m/close\_console

NAME  
rexstate.close\_console() -- close the ARexx trace console.

SYNOPSIS  
succeeded := close\_console()

FUNCTION  
Shuts the ARexx trace and debugging console, like the TCC command.

RESULT  
succeeded - TRUE if the console is now shut, otherwise FALSE.

SEE ALSO

console\_open()  
,  
open\_console()

## 1.4 rexstate.m/console\_open

NAME  
rexstate.console\_open() -- check if ARexx trace console is open.

SYNOPSIS  
open := console\_open()

FUNCTION  
Checks if the ARexx trace and debugging console is open or not.

RESULT  
open - TRUE if the console is open, otherwise FALSE.

SEE ALSO

open\_console()  
,  
close\_console()

## 1.5 rexstate.m/end

NAME  
rexstate.end() -- Destructor.

SYNOPSIS  
end()

FUNCTION  
Closes resources used by an instance of the rexstate class.

---

SEE ALSO

`new()`

## 1.6 rexstate.m/halt

NAME

`rexstate.halt()` -- end all currently running ARexx programs.

SYNOPSIS

`halt()`

FUNCTION

Halts all currently running ARexx programs and ends them. When this returns, all programs are most likely to be in the process of ending. This does not shut down ARexx.

## 1.7 rexstate.m/new

NAME

`rexstate.new()` -- Constructor.

SYNOPSIS

`new()`

FUNCTION

Initialises an instance of the rexstate class. Raises "LIB" if it cannot open 'rexsyslib.library' version 33 or better.

SEE ALSO

`end()`

## 1.8 rexstate.m/open\_console

NAME

`rexstate.open_console()` -- open the ARexx trace console.

SYNOPSIS

`succeeded := open_console()`

FUNCTION

Opens the ARexx trace and debugging console, like the TCO command.

RESULT

`succeeded` - TRUE if the console is now open, otherwise FALSE.

SEE ALSO

---

```
console_open()  
,  
close_console()
```

## 1.9 rexstate.m/resume

```
NAME  
rexstate.resume() -- resume running ARexx programs.
```

```
SYNOPSIS  
success := resume()
```

```
FUNCTION  
Lets ARexx program execution continue.
```

```
RESULT  
success - TRUE if ARexx programs are now running, otherwise FALSE.
```

SEE ALSO

```
suspended()  
,  
suspend()
```

## 1.10 rexstate.m/running

```
NAME  
rexstate.running() -- test if ARexx is running.
```

```
SYNOPSIS  
running := running()
```

```
FUNCTION  
Determines whether ARexx is running or not.
```

```
RESULT  
running - TRUE if REXX is running, FALSE otherwise.
```

SEE ALSO

```
start()  
,  
shutdown()
```

## 1.11 rexstate.m/shutdown

---



NAME  
rexstate.shutdown() -- shut down ARexx.

SYNOPSIS  
succeeded := shutdown()

FUNCTION  
Shuts down ARexx.

RESULT  
succeeded - TRUE if ARexx stops running, FALSE otherwise.

SEE ALSO

start()  
,  
running()

## 1.12 rexstate.m/start

NAME  
rexstate.start() -- start up ARexx.

SYNOPSIS  
succeeded := start()

FUNCTION  
Starts up the REXXMAST program, which starts the ARexx system.

RESULT  
succeeded - TRUE if REXXMAST is now running, FALSE otherwise.

SEE ALSO

shutdown()  
,  
running()

## 1.13 rexstate.m/suspend

NAME  
rexstate.suspend() -- suspend the running of ARexx programs.

SYNOPSIS  
success := suspend()

FUNCTION  
Puts all running ARexx programs on hold.

---

RESULT  
success - TRUE if ARexx programs are now suspended, otherwise FALSE.

SEE ALSO

```
suspended()  
,  
resume()
```

## 1.14 rexxstate.m/suspended

NAME  
rexstate.suspended() -- check if ARexx programs are suspended.

SYNOPSIS  
suspended := suspended()

FUNCTION  
Checks if ARexx is currently running its programs or not.

RESULT  
suspended - TRUE if ARexx is suspending programs, otherwise FALSE.

SEE ALSO

```
suspend()  
,  
resume()
```

## 1.15 rexxstate.m/trace\_off

NAME  
rexstate.trace\_off() -- turn ARexx trace mode off.

SYNOPSIS  
success := trace\_off()

FUNCTION  
Turns ARexx trace mode off.

RESULT  
success - TRUE if ARexx is now out of trace mode, otherwise FALSE.

SEE ALSO

```
tracing()  
,  
trace_on()
```

---

## 1.16 rexxstate.m/trace\_on

NAME

rexstate.trace\_on() -- turn ARExx trace mode on.

SYNOPSIS

success := trace\_on()

FUNCTION

Turns ARExx trace mode on. Program execution flow will now be listed to the trace console (if it is open) or to the standard output of the programs in question.

RESULT

success - TRUE if ARExx is now in trace mode, otherwise FALSE.

SEE ALSO

```
tracing()  
,  
trace_off()
```

## 1.17 rexxstate.m/tracing

NAME

rexstate.tracing() -- check if ARExx trace mode is on.

SYNOPSIS

tracing := tracing()

FUNCTION

Checks if ARExx is in trace mode or not.

RESULT

tracing - TRUE if ARExx is in trace mode, otherwise FALSE.

SEE ALSO

```
trace_on()  
,  
trace_off()
```

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